

DETERMINANTS



No. of Row = No. of Column

$$[a_{ij}]_{m \times m}$$

Row 1 $\rightarrow a_1 \quad b_1$
 * Row 2 $\rightarrow a_2 \quad b_2$ = $a_1 b_2 - a_2 b_1$
 Column 1 Column 2
 Determinant of order 2

*
$$\begin{vmatrix} +a_{11} & -a_{12} & +a_{13} \\ +a_{21} & a_{22} & a_{23} \\ +a_{31} & a_{32} & a_{33} \end{vmatrix} = \text{Expand Along } R_1$$

$$= a_{11} \begin{vmatrix} a_{22} & a_{23} \\ a_{32} & a_{33} \end{vmatrix} - a_{12} \begin{vmatrix} a_{21} & a_{23} \\ a_{31} & a_{33} \end{vmatrix} + a_{13} \begin{vmatrix} a_{21} & a_{22} \\ a_{31} & a_{32} \end{vmatrix}$$

Minor & Cofactor

$$D = \begin{vmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{vmatrix}$$

Minor of $a_{12} = M_{12} = \begin{vmatrix} a_{21} & a_{23} \\ a_{31} & a_{33} \end{vmatrix}$

Cofactor of $a_{12} = C_{12} = (-1)^{1+2} \begin{vmatrix} a_{21} & a_{23} \\ a_{31} & a_{33} \end{vmatrix}$

$$a_{ij} \rightarrow (-1)^{i+j} M_{ij}$$

NOTE:-

A determinant of order 3 will have 9 minors each minor will be determinant of order 2 and a determinant of order 4 will have 16 minors each minors will be determinant of order 3

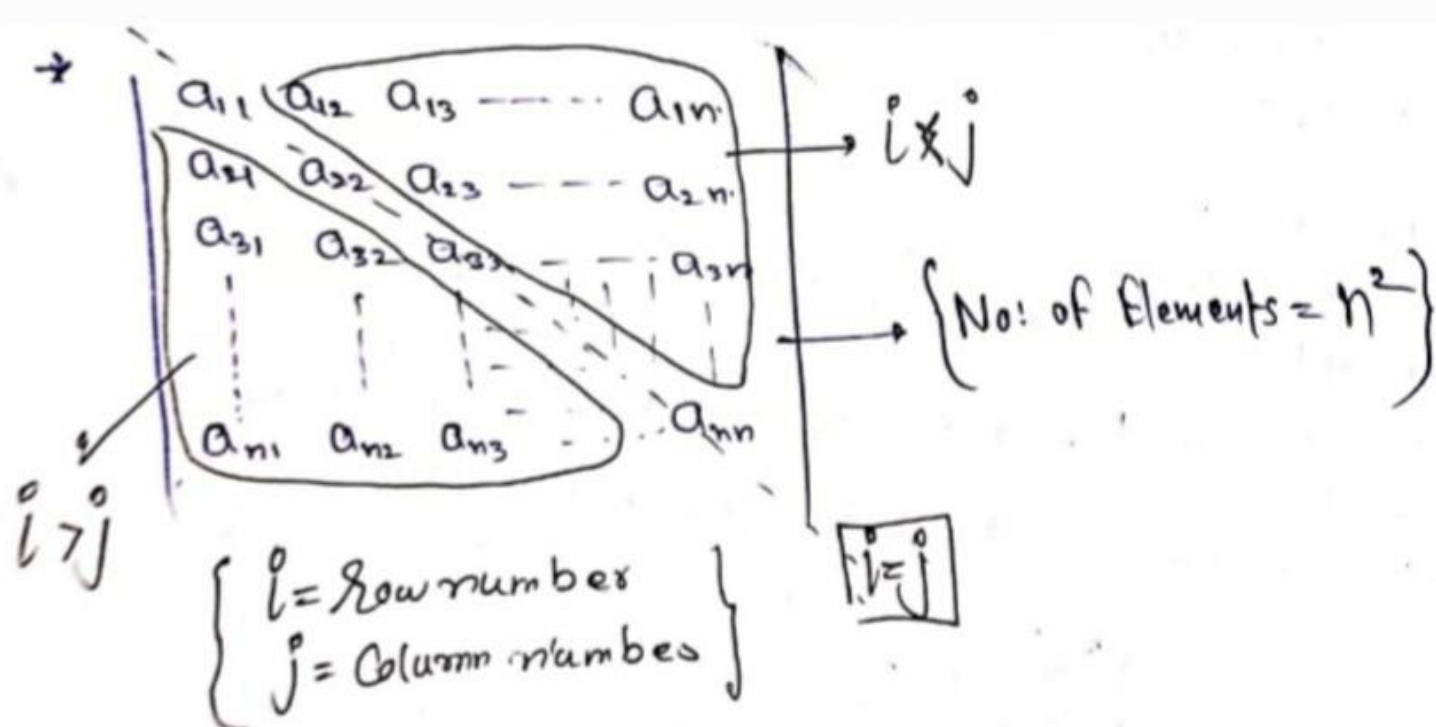
NOTE:

Value of determinant \Rightarrow Sum of Product of Element of any Row or Column with their corresponding Cofactors

$$\begin{vmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{vmatrix} = a_{11}C_{11} + a_{12}C_{12} + a_{13}C_{13} \text{ (along } R_1) \\ = a_{13}C_{13} + a_{23}C_{23} + a_{33}C_{33} \text{ (along } C_3)$$

OR

$$\left\{ \sum_{j=1}^3 a_{ij}C_{ij} \quad \forall i=1,2,3 \right\} \left\{ \sum_{i=1}^3 a_{ij}C_{ij} \quad \forall j=1,2,3 \right\}$$



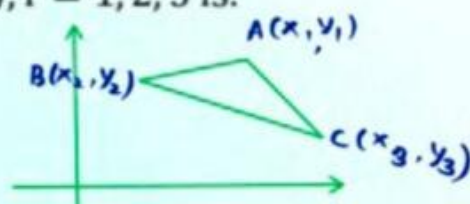
Number of elements above Diagonal = Number of elements below diagonal = $(n^2 - n)/2$



Area of Triangle

(i) Area of a triangle whose vertices are $(x_r, y_r); r = 1, 2, 3$ is:

$$D = \frac{1}{2} \begin{vmatrix} x_1 & y_1 & 1 \\ x_2 & y_2 & 1 \\ x_3 & y_3 & 1 \end{vmatrix} = \text{ar}(\triangle ABC)$$



If $D = 0$, then the three points are collinear.

(ii) Equation of a straight line passing through (x_1, y_1) and (x_2, y_2) is $\begin{vmatrix} x & y & 1 \\ x_1 & y_1 & 1 \\ x_2 & y_2 & 1 \end{vmatrix} = 0$

$L: y - y_1 = \frac{y_2 - y_1}{x_2 - x_1} (x - x_1)$

 $\Delta = \begin{vmatrix} x & y & 1 \\ x_1 & y_1 & 1 \\ x_2 & y_2 & 1 \end{vmatrix} = 0$

Golden Points

(1) If we multiply the elements of a row (or column) to their respective cofactors and add then we always get the value of determinant

(2) If we multiply the elements of a row (or column) to the respective cofactors of any other row (or column) and add then we get the result as 0

(3) The value of cofactor of an element does not depend on the elements of the row and the column in which it is present

- ★ Sum of (Elements of a row \times cofactors of same row) = determinant value.
- ★ Sum of (Elements of a column \times cofactors of same column) = determinant value.
- ★ Sum of (Elements of a row \times cofactors of some other Row) = 0
- ★ Sum of (Elements of a column \times cofactors of some other column) = 0
- ★ Sum of (Elements of a row \times cofactors of some column) = $k \cdot \Delta$
- ★ Sum of (Elements of a column \times cofactors of some row) = $k \cdot \Delta$



Properties of Determinants



P-1 The value of determinant remains unchanged if the rows and columns are interchanged.

P-2 If any two rows or columns of a determinant are interchanged then the value of determinant is changed in sign only.

A Golden Point

If any row or column of a determinant be passed over n rows or columns, the resulting determinant will be $(-1)^n$ times the original determinant.

$$\begin{aligned} & \begin{vmatrix} a_1 & b_1 & c_1 \\ a_2 & b_2 & c_2 \\ a_3 & b_3 & c_3 \end{vmatrix} = (-1)^2 \begin{vmatrix} a_2 & b_2 & c_2 \\ a_3 & b_3 & c_3 \\ a_1 & b_1 & c_1 \end{vmatrix} \\ & \downarrow R_1 \leftrightarrow R_2 \\ & - \begin{vmatrix} a_2 & b_2 & c_2 \\ a_1 & b_1 & c_1 \\ a_3 & b_3 & c_3 \end{vmatrix} \xrightarrow{R_2 \leftrightarrow R_3} (-1)(-1) \begin{vmatrix} a_2 & b_2 & c_2 \\ a_3 & b_3 & c_3 \\ a_1 & b_1 & c_1 \end{vmatrix} \end{aligned}$$

P-3 If any two rows or (any two columns) of a determinant are identical then the value of determinant is always zero

$$\Delta_1 = \begin{vmatrix} a_1 & b_1 & c_1 \\ a_2 & b_2 & c_2 \\ a_1 & b_1 & c_1 \end{vmatrix} \quad R_1 = R_3 \Rightarrow \Delta_1 = 0 \quad \text{proof: } \Delta_1 = \begin{vmatrix} a_1 & b_1 & c_1 \\ a_2 & b_2 & c_2 \\ a_1 & b_1 & c_1 \end{vmatrix}$$

$$\Delta_2 = \begin{vmatrix} a_1 & b_1 & a_1 \\ a_2 & b_2 & a_2 \\ a_3 & b_3 & a_3 \end{vmatrix} \quad C_1 = C_3 \Rightarrow \Delta_2 = 0$$

$$\begin{aligned} & \downarrow R_1 \leftrightarrow R_3 \\ & \Delta_1 = \begin{vmatrix} a_1 & b_1 & c_1 \\ a_2 & b_2 & c_2 \\ a_1 & b_1 & c_1 \end{vmatrix} = - \begin{vmatrix} a_1 & b_1 & c_1 \\ a_2 & b_2 & c_2 \\ a_1 & b_1 & c_1 \end{vmatrix} \\ & \Delta_1 = -\Delta_1 \\ & 2\Delta_1 = 0 \\ & \Delta_1 = 0 \end{aligned}$$

P-4 if all elements of any row or column are zero then the value of determinant is also zero

P-5 We can take a factor common from any row or column of a determinant and similarly, we can put back a factor into the determinant in any row or column

Ex.
$$\begin{vmatrix} 6 & 12 & 18 \\ 1 & 2 & 1 \\ 4 & 5 & 3 \end{vmatrix} = 6 \begin{vmatrix} 1 & 2 & 3 \\ 1 & 2 & 1 \\ 4 & 5 & 3 \end{vmatrix} = \begin{vmatrix} 1 & 2 & 3 \\ 6 & 12 & 6 \\ 4 & 5 & 3 \end{vmatrix} = \begin{vmatrix} 1 & 2 & 3 \\ 1 & 2 & 1 \\ 24 & 30 & 18 \end{vmatrix}$$

$$= \begin{vmatrix} 6 & 2 & 3 \\ 6 & 2 & 1 \\ 24 & 5 & 3 \end{vmatrix} = \begin{vmatrix} 1 & 12 & 3 \\ 1 & 12 & 1 \\ 4 & 30 & 3 \end{vmatrix} = \begin{vmatrix} 1 & 2 & 18 \\ 1 & 2 & 6 \\ 4 & 5 & 18 \end{vmatrix}$$

P-6 If each element of any row or column can be expressed sum of two terms then the value of the determinant can be expressed as sum of two determinants

e.g.
$$\begin{vmatrix} a_1 + x & b_1 + y & c_1 + z \\ a_2 & b_2 & c_2 \\ a_3 & b_3 & c_3 \end{vmatrix} = \begin{vmatrix} a_1 & b_1 & c_1 \\ a_2 & b_2 & c_2 \\ a_3 & b_3 & c_3 \end{vmatrix} + \begin{vmatrix} x & y & z \\ a_2 & b_2 & c_2 \\ a_3 & b_3 & c_3 \end{vmatrix}$$

Fusion
fission

Dhyan Rahe

we split determinant along Rows one at a time and similarly along columns also one at a time

Lallu
$$\begin{vmatrix} a_1 + l & b_1 + m & c_1 + n \\ a_2 + p & b_2 + q & c_2 + r \\ a_3 + x & b_3 + y & c_3 + z \end{vmatrix} = \begin{vmatrix} a_1 & b_1 & c_1 \\ a_2 & b_2 & c_2 \\ a_3 & b_3 & c_3 \end{vmatrix} + \begin{vmatrix} l & m & n \\ p & q & r \\ x & y & z \end{vmatrix}$$

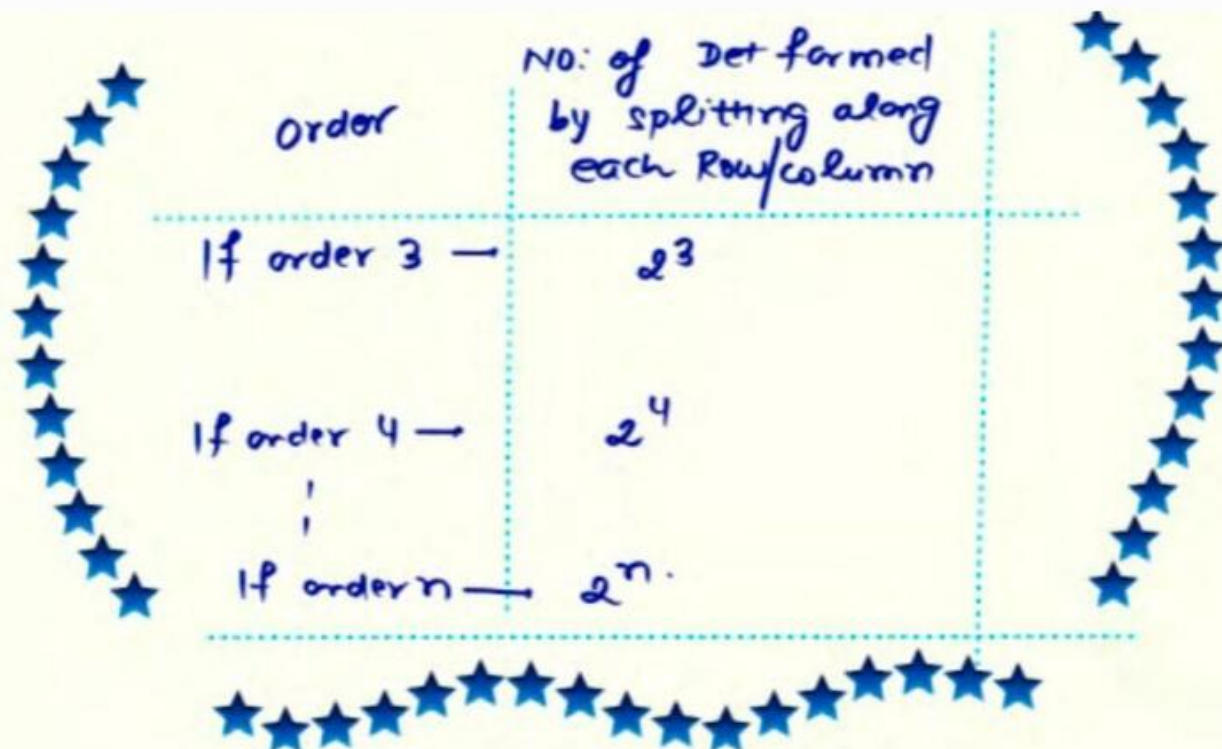
"Lallu mat Bano"

Along R_1 $| \quad | + \quad | \quad |$

Along R_2 $| \quad | + \quad | \quad |$

Along R_3 $| \quad | + \quad | \quad | + \quad | \quad | + \quad | \quad | + \quad | \quad |$

No. of Determinants = 8.



Note:

(1) We can add determinants of same order only. And they can be added only when all corresponding rows (or column) except one are identical in the two determinants and addition takes place along the non identical row(or column)

(2)

$$\sum_{r=1}^3 \begin{vmatrix} f(r) & a & b \\ g(r) & c & d \\ h(r) & e & f \end{vmatrix} = \begin{vmatrix} \sum_{r=1}^3 f(r) & a & b \\ \sum_{r=1}^3 g(r) & c & d \\ \sum_{r=1}^3 h(r) & e & f \end{vmatrix}$$

\checkmark
 $C_2 \ \& \ C_3$
 do not
 depend
 on r

P-7 The value of determinant is not changed by adding to the elements of any row or column the same multiples of the corresponding elements of any other row or column respectively.

★ Kisi Bhi row mai kisi dusri row ko kisi no: se multiply karke add ya subtract kar sakte hai

★ Kisi Bhi column mai kisi dusray column ko kisi no: se multiply karke add ya subtract kar sakte hai

Which of the following is a valid row or column operation:

(i) $R_1 \rightarrow R_1 - \sqrt{3}R_2 + \pi \cdot R_3$ ✓✓

(ii) $C_1 \rightarrow C_1 + \sin \theta \cdot C_2 - \sqrt{5}C_3$ ✓✓

(iii) $R_2 \rightarrow R_2 + R_3^2$ ✗

(iv) $R_3 \rightarrow R_3 - R_1 \cdot R_2$ ✗

(v) $C_1 \rightarrow C_1 - \frac{C_3}{C_2}$ ✗

(vi) $C_1 \rightarrow C_1 + C_2 + C_3$ ✓

 **Special Determinants**

(a) $\begin{vmatrix} 1 & x & x^2 \\ 1 & y & y^2 \\ 1 & z & z^2 \end{vmatrix} = (x-y)(y-z)(z-x)$

Joad Rakhe!!

proof:

$$\begin{aligned} & \begin{vmatrix} 1 & x & x^2 \\ 0 & y-x & y^2-x^2 \\ 0 & z-x & z^2-x^2 \end{vmatrix} \\ &= (y-x)(z-x) \begin{vmatrix} 1 & x & x^2 \\ 0 & 1 & y+x \\ 0 & 1 & z+x \end{vmatrix} \\ &= (y-x)(z-x) (z+x-y-x) \\ &= -(x-y)(z-x)(z-y) \\ &= -(x-y) \cdot (z-x) \cdot -(y-z) \\ &= (x-y)(y-z)(z-x) \end{aligned}$$

(b) $\begin{vmatrix} 1 & x & x^3 \\ 1 & y & y^3 \\ 1 & z & z^3 \end{vmatrix} = (x-y)(y-z)(z-x)(x+y+z)$

(c) $\begin{vmatrix} 1 & x^2 & x^3 \\ 1 & y^2 & y^3 \\ 1 & z^2 & z^3 \end{vmatrix} = (x-y)(y-z)(z-x)(xy+yz+zx)$

$$(d) \begin{vmatrix} 1 & x & x^4 \\ 1 & y & y^4 \\ 1 & z & z^4 \end{vmatrix} = (x-y)(y-z)(z-x)(x^2 + y^2 + z^2 + xy + yz + zx)$$

$$(e) \begin{vmatrix} 1 & x^2 & x^4 \\ 1 & y^2 & y^4 \\ 1 & z^2 & z^4 \end{vmatrix} = (x^2 - y^2)(y^2 - z^2)(z^2 - x^2)$$

$x \rightarrow x^2$
 $y \rightarrow y^2$ in part (a)
 $z \rightarrow z^2$

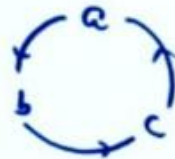


Cyclic Determinant / Circulant



$$\begin{vmatrix} a & b & c \\ b & c & a \\ c & a & b \end{vmatrix} = -(a+b+c)(a^2 + b^2 + c^2 - ab - bc - ca)$$

$$\begin{vmatrix} a & b & c \\ b & c & a \\ c & a & b \end{vmatrix} \xrightarrow{C_1 \rightarrow C_1 + C_2 + C_3} \begin{vmatrix} a+b+c & b & c \\ a+b+c & c & a \\ a+b+c & a & b \end{vmatrix}$$



$$= (a+b+c) \begin{vmatrix} 1 & b & c \\ 1 & c & a \\ 1 & a & b \end{vmatrix} \begin{matrix} R_2 \rightarrow R_2 - R_1 \\ R_3 \rightarrow R_3 - R_1 \end{matrix}$$

$$= (a+b+c) \begin{vmatrix} 1 & b & c \\ 0 & c-b & a-c \\ 0 & a-b & b-c \end{vmatrix}$$

$$= (a+b+c) ((c-b)(b-c) - (a-b)(a-c)) = (a+b+c) (bc - c^2 - b^2 + bc - a^2 + ac + ab - bc)$$

$$\begin{vmatrix} a & b & c \\ b & c & a \\ c & a & b \end{vmatrix} = (a+b+c) (bc + ca + ab - a^2 - b^2 - c^2)$$

$$= -(a+b+c) (a^2 + b^2 + c^2 - ab - bc - ca)$$

$$\begin{vmatrix} a & b & c \\ b & c & a \\ c & a & b \end{vmatrix} = -(a+b+c) (a^2 + b^2 + c^2 - ab - bc - ca)$$

Kaam Ki Baat

$$\begin{aligned}
 \begin{vmatrix} a & b & c \\ b & c & a \\ c & a & b \end{vmatrix} &= -(a+b+c)(a^2+b^2+c^2-ab-bc-ca) \\
 &= -\frac{1}{2}(a+b+c) \cdot 2(a^2+b^2+c^2-ab-bc-ca) \\
 &= -\frac{1}{2}(a+b+c) \cdot (2a^2+2b^2+2c^2-2ab-2bc-2ca) \\
 &= -\frac{1}{2}(a+b+c)(a^2+b^2-2ab+a^2+c^2-2ac+b^2+c^2-2ca) \\
 &= -\frac{1}{2}(a+b+c)((a-b)^2+(b-c)^2+(c-a)^2)
 \end{aligned}$$

B_1 : if $a, b, c \in \mathbb{R}^+$ & are not all equal then $\begin{vmatrix} a & b & c \\ b & c & a \\ c & a & b \end{vmatrix} < 0$

B_2 : If $a, b, c \in \mathbb{R}^-$ & are all diff then

B_2 : $\begin{vmatrix} a & b & c \\ b & c & a \\ c & a & b \end{vmatrix} = 0 \Leftrightarrow a+b+c=0$ or $a=b=c$

$\begin{vmatrix} a & b & c \\ b & c & a \\ c & a & b \end{vmatrix} > 0$



Two Golden Points

G_1 : The value of determinant corresponding to a triangular determinant is equal to product of its principal diagonal elements.

jiske Diagonal ke uper yaa Neechay walay saaray elements zero ho

G_2 : If in a determinant of odd order, $a_{ij} = -a_{ji}$ & all diagonal elements are zero, then the value of determinant is zero.

$$\Delta = \begin{vmatrix} 1 & 0 & 0 \\ 2 & 2 & 0 \\ 4 & 3 & 5 \end{vmatrix} = 1 \cdot 2 \cdot 5 = 10$$

$$\Delta = \begin{vmatrix} 1 & 2 & 3 \\ 0 & 4 & 5 \\ 0 & 0 & 6 \end{vmatrix} = 1 \cdot 4 \cdot 6 = 24$$

ASNC:

yu Daalo \rightarrow



yu Nikaalo

- It is generally used when the given determinant has several terms in power two and we want to convert other terms also into power two

Kaam ki Baat

- ① If in Determinant D of order 3 each element is replaced by its respective cofactor then value of New Determinant D' is square of Initial Determinant. i.e. $D' = D^2 = D^{2-1}$
- ② If D is a Determinant order n & each element of D is replaced by its respective cofactor then value of New Determinant D' is $(n-1)^{\text{th}}$ power of D i.e. $D' = D^{n-1}$
- ③ If D is a Determinant of order n & has value 0 then its cofactor Determinant also has value 0.



Linear Equations involving Two Variables

$$a_1x + b_1y = c_1$$

$$a_2x + b_2y = c_2$$

Linear Equations

Consistent

Inconsistent

Intersecting lines

$$\frac{a_1}{a_2} \neq \frac{b_1}{b_2}$$

Unique Solution



Coincident Lines

$$\frac{a_1}{a_2} = \frac{b_1}{b_2} = \frac{c_1}{c_2}$$

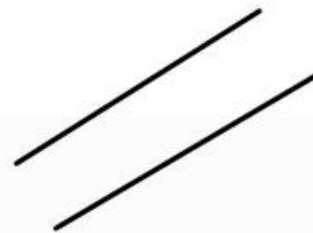
Infinite Solution



Parallel Lines

$$\frac{a_1}{a_2} = \frac{b_1}{b_2} \neq \frac{c_1}{c_2}$$

No Solution





Linear Equations in Three Variables

CRAMER'S RULE



$$a_1x + b_1y + c_1z = d_1$$

$$a_2x + b_2y + c_2z = d_2$$

$$a_3x + b_3y + c_3z = d_3$$

Consider these Determinant

proof: $\Delta = \begin{vmatrix} a_1 & b_1 & c_1 \\ a_2 & b_2 & c_2 \\ a_3 & b_3 & c_3 \end{vmatrix}$, $\Delta_x = \begin{vmatrix} d_1 & b_1 & c_1 \\ d_2 & b_2 & c_2 \\ d_3 & b_3 & c_3 \end{vmatrix}$, $\Delta_y = \begin{vmatrix} a_1 & d_1 & c_1 \\ a_2 & d_2 & c_2 \\ a_3 & d_3 & c_3 \end{vmatrix}$

$$x = \frac{\Delta_x}{\Delta}, y = \frac{\Delta_y}{\Delta}, z = \frac{\Delta_z}{\Delta}$$

$$\Delta_z = \begin{vmatrix} a_1 & b_1 & d_1 \\ a_2 & b_2 & d_2 \\ a_3 & b_3 & d_3 \end{vmatrix}$$

$$x \Delta = \begin{vmatrix} a_1x & b_1 & c_1 \\ a_2x & b_2 & c_2 \\ a_3x & b_3 & c_3 \end{vmatrix}$$

$$C_1 \rightarrow C_1 + yC_2 + zC_3$$

$$x \Delta = \begin{vmatrix} a_1x + b_1y + c_1z & b_1 & c_1 \\ a_2x + b_2y + c_2z & b_2 & c_2 \\ a_3x + b_3y + c_3z & b_3 & c_3 \end{vmatrix} = \begin{vmatrix} d_1 & b_1 & c_1 \\ d_2 & b_2 & c_2 \\ d_3 & b_3 & c_3 \end{vmatrix} = \Delta_x$$

$$x = \frac{\Delta_x}{\Delta}, \text{ lly } y \Delta = \begin{vmatrix} a_1 & b_1y & c_1 \\ a_2 & b_2y & c_2 \\ a_3 & b_3y & c_3 \end{vmatrix}$$

$$C_2 \rightarrow C_2 + xC_1 + zC_3$$

$$y \Delta = \begin{vmatrix} a_1 & a_1x + b_1y + c_1z & c_1 \\ a_2 & a_2x + b_2y + c_2z & c_2 \\ a_3 & a_3x + b_3y + c_3z & c_3 \end{vmatrix}$$

$$= \begin{vmatrix} a_1 & d_1 & c_1 \\ a_2 & d_2 & c_2 \\ a_3 & d_3 & c_3 \end{vmatrix} = \Delta_y$$

$$y = \frac{\Delta_y}{\Delta} \text{ lly } z = \frac{\Delta_z}{\Delta}$$

Nature of soln

we know: $x \cdot \Delta = \Delta_x$, $y \cdot \Delta = \Delta_y$, $z \cdot \Delta = \Delta_z$

* if $\Delta \neq 0$

$x = \frac{\Delta_x}{\Delta}$, $y = \frac{\Delta_y}{\Delta}$, $z = \frac{\Delta_z}{\Delta} \Rightarrow$ unique soln
& system is consistent

* if $\Delta = 0$ & atleast one of Δ_x , Δ_y or Δ_z is non zero \Rightarrow No soln System is

Ex: $\Delta = 0$, $\Delta_x = 0$, $\Delta_y = 1$, $\Delta_z = -1$ Inconsistent .

$$\downarrow$$
$$y \cdot \Delta = \Delta_y$$

$$y \cdot 0 = 1$$

$$0 = 1 \text{ (N.D.)}$$

* if $\Delta_x = \Delta_y = \Delta_z = \Delta = 0$

$$x \cdot \Delta = \Delta_x \quad , \quad y \cdot \Delta = \Delta_y \quad , \quad z \cdot \Delta = \Delta_z$$

$$x \cdot 0 = 0$$

$$0 \cdot y = 0$$

$$0 \cdot z = 0$$

$$\downarrow$$
$$x \in \mathbb{R}$$

$$\downarrow$$
$$y \in \mathbb{R}$$

$$\downarrow$$
$$z \in \mathbb{R}$$

\Downarrow
 ∞ many soln

& System is consistent

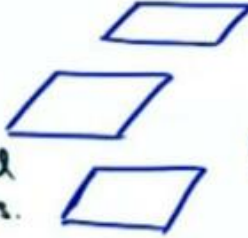
Nichod!!

★ $\Delta \neq 0 \Rightarrow$ Unique soln & Consistent System

★ $\Delta = 0$ but atleast one of Δ_x, Δ_y or Δ_z is non zero \Rightarrow No solution Inconsistent System.

★ $\Delta = \Delta_x = \Delta_y = \Delta_z = 0$ then ∞ many soln, Consistent System

parallel planes.



No soln

$$\begin{cases} x+y+z=3 \\ x+y+z=4 \\ x+y+z=7 \end{cases}$$

$$\Delta = \begin{vmatrix} 1 & 1 & 2 \\ 1 & 1 & 2 \\ 1 & 1 & 2 \end{vmatrix} = 0, \Delta_x = \begin{vmatrix} 3 & 1 & 2 \\ 4 & 1 & 2 \\ 7 & 1 & 2 \end{vmatrix} = 0$$

$$\Delta_y = \begin{vmatrix} 1 & 3 & 2 \\ 1 & 4 & 2 \\ 1 & 7 & 2 \end{vmatrix} = 0, \Delta_z = \begin{vmatrix} 1 & 1 & 3 \\ 1 & 1 & 4 \\ 1 & 1 & 7 \end{vmatrix} = 0$$


Homogeneous system

$$d_1, d_2, d_3 = 0$$

$$a_1x + b_1y + c_1z = 0$$

$$a_2x + b_2y + c_2z = 0$$

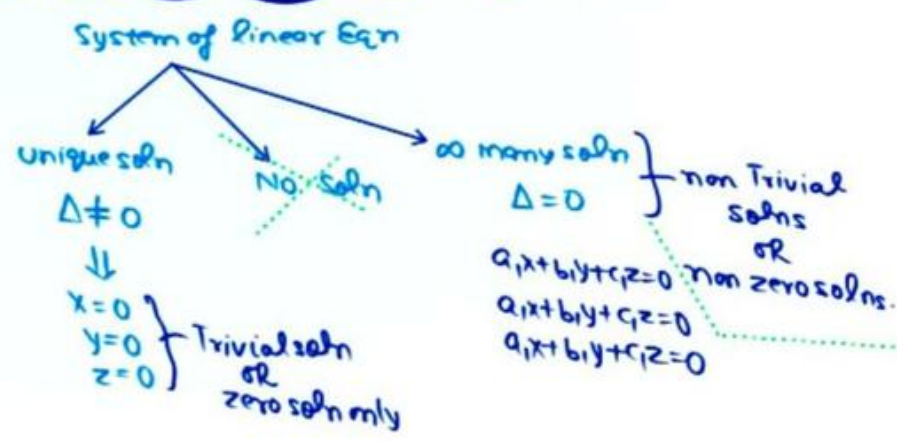
$$a_3x + b_3y + c_3z = 0$$

$$\Delta = \begin{vmatrix} a_1 & b_1 & c_1 \\ a_2 & b_2 & c_2 \\ a_3 & b_3 & c_3 \end{vmatrix}$$

$$\Delta_x = \begin{vmatrix} 0 & b_1 & c_1 \\ 0 & b_2 & c_2 \\ 0 & b_3 & c_3 \end{vmatrix} = 0$$

lly $\Delta_y = 0, \Delta_z = 0$

Homogenous System is always consistent
 b'coz $x=0, y=0, z=0$ is always a soln



yaad Rahe:

$\alpha \cdot \text{variable} = \beta$

- for unique soln $\alpha \neq 0$
- for ∞ many soln $\alpha = \beta = 0$
- for no solution $\alpha = 0, \beta \neq 0$

